

# Peterbilt 386 for ATS Build 7

## For 1.40.x and 1.41



**R.MODJESKI**

**IMPORTANT!**  
AS OF 1.40.x, SELL YOUR TRUCK  
AND RE-BUY IT TO AVOID  
CRASHING

### Credits:

- R.Modjeski
  - Colonel
  - SCS
  - Colt/Pioneer
  - Sisl
  - Pete379jp
  - Harven
  - Tyrone's Booth
  - Christian Exe
- Piva



### What's in the box:

- Peterbilt\_386.zip [Main Mod]
- Peterbilt 386 Template\_AllCabs.rar [Templates for the truck]
- Swing plate picture [as a template]

Is there anything else I'd need?

**ONLY USE THESE IF YOU WANT EXTRA ADD-ONS.**

- Heavy Truck and Trailer Add-on Mod for HFG Project 3XX (for use with the rigid variants the 386 has)

Can be found at [SCS Software's Forum](https://forum.scssoft.com/viewtopic.php?f=197&t=279294) (<https://forum.scssoft.com/viewtopic.php?f=197&t=279294>)

Can be found at [TruckModShop Forum](https://truckmodshop.proboards.com/thread/6702/peterbilt-386) (<https://truckmodshop.proboards.com/thread/6702/peterbilt-386>)



\*I'm not a piece of shit who deletes their work off TMS and then charges people to use updated stuff.. unlike SOME PEOPLE.

\*wear the shoes, Gerry

Truck's internal name peterbilt.386

This mod can be found at Peterbilt dealers and under the "Access Mod Dealer" option.

It will crash with AlexeyP's Interior Reworks mods. A fix is underway. **HIS MOD IS LOCKED. I HAVE NO WAY OF FIXING IT**



## What you need to know:

This mod is based off the **SCS Peterbilt 389** so certain accessories/mod packs can be adjusted with a simple definition file edit. However, this mod pack borrows certain textures from the path **"vehicle/truck/peterbilt\_389"** path, so be sure there's no other mods that may conflict with this mod as I will not offer any support should that be the case.

There are more details in the readme that can be found in the in-game Mod Manager.

This mod has a decent amount of variety in terms of accessories and cabin/chassis variants. I do plan on adding more in the future as this mod evolves.

For your "Documents/American Truck Simulator/mod" Folder

## Mod Loading Order!

(this is important, guys.)

THIS IS REQUIRED



**Peterbilt\_386.zip**

Main mod

Deezle's 3xx Heavy Truck Trl Pack

THESE ARE OPTIONAL



HFG's 3xx Pack



TOP OF MOD ORDER

To address a lot of questions on what is needed to run the truck, you **CAN** run the **Peterbilt\_386.zip** file **all by itself** with no add-ons. It is independent of the other add-ons and can run perfectly fine on its own.



BOTTOM OF MOD ORDER

This section of the readme will double as the author's commentary as well changelog for any major issues found with your help and also as I've tested this mod deeper.

**MAJOR ISSUES FIXED:**

- Made compatible with 1.40.x
- Blinker issue fixed for all chassis skirt variants! (a pesky bug)
- Interior fixes
- Interior accessory add-ons courtesy of SCS' newest DLC
- Lighting updated to 1.40
- Also compatible with upcoming 1.41



## More updates...

### PLANNED/IN PROGRESS FOR NEXT UPDATE:

- Honestly, keeping up is half the battle.
- No, I am not making this mod compatible with SiSL's mod. Quit asking.
- Steam hates this mod.. so it will be a while before all one million errors get ironed out and then put on Steam.

Commentary!

There is still lots to do with this mod, thank you for being patient with me!

Kinda tired of seeing this mod on atsmo.net, whoever you are, can you like stop plz

Thanks for stopping by,

*Robert Modjeski*

Under any circumstance, you are **NOT** allowed to sell any parts of this mod for personal profit/modder-for-hire.  
**This mod is a free mod and I intend for it to stay free.** Please refrain from making a profit off this mod.